

Holy Mountain
for Solo Guitar
Op.8

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You are excrement.

You can change yourself into gold.

- The Alchemist, Holy Mountain

by Alejandro Jodorowsky

To Liat Cohen

Performance Instructions

Fermate

There are three types of fetame used throughout the piece, classified by their length:

△ - **Short fermata** - Ever so slightly longer than standard note length.

◡ - **Medium fermata** - The ordinary fermata, natural to your play style.

◡◡ - **Long fermata** - An exaggeratedly long fermata. Hold it until you're sick of it.

A fermata over a note prolongs mostly the holding part of that note, keeping the gap till the next note largely untouched.

An exception to this rule are notes marked staccato or staccato-tenuto, where the hold and gap parts should be increased evenly.

A fermata over a barline prolongs the gap between notes.

First 4 bars

The first 4 bars should be played what feels like 9 times (without explicitly counting).

Performer, however, is encouraged to study how 9 feels while studying the piece.

Each iteration should vary by tempo and dynamics CONSIDERABLY, but evening and averaging out at the very slow pace specified - *Tranquiliante* ♩ = c.60. and the dynamic of *piano*.

poco rit.....Largo ♩ = 56

Gtr

28

sfz *f* *sffz* *ff*

Gtr

32

p *pp* *mp* *p* *mp* *pp* *mp*

Gtr

36

p *mf* *mp* *p* *pp* *f*

Gtr

40

mp *pp* *mp* *p* *f* *sfz* *mp* *pp* *mp*

Allegretto ♩ = 112

Gtr

44

sfz *sfz* *sfz* *sfz* *sfz* *sfz* *sfz* *sfz*

Gtr

47

sfz *sfz* *sfz* *sfz* *f*

Gtr

49

sfz *sfz* *sfz* *sfz* *mf*

Gtr

51

sfz *sfz* *sfz* *sfz* *mp* *sfz* *sfz* *p*

Gtr

53

mf *p* *mf* *p*

Gtr

55

mp *sfz* *sfz* *pp* *p* *mf*

Gtr

Gtr

Tranquillamente ♩ = c. 60

60

p *f*

Gtr

63

mp *pp* *p*

Gtr

66

pp *p* *mp* *mf* *f*

2. Plateau

Eroico ♩ = 96

Guitar

f *mp* *mf* *mp* *mf*

4

Gtr

p *mf* *sfz* *sfz* *p*

6

Gtr

sfz *mf* *p* *PM* *mf* *sfz* *mp*

8

Gtr

pp *ff*

10

Gtr

pp

11

Gtr

f

13

Gtr

sfz *sfz* *p* *mf* *p* *mf* *f*

16

Gtr

mf *mp* *p* *sfz*

Plateau

Gtr

18 *sfz mp*

Gtr

20 *mf* *pp* *mf* *pp*

Gtr

22 *p* P.M. *mf* P.M.

Gtr

24 *molto accel.* (P.M.) *p* P.M. P.M. P.M. P.M. P.M. P.M.

Gtr

27 P.M. P.M. P.M. P.M. P.M. P.M. P.M. P.M.

Gtr

30 P.M. P.M. P.M. P.M.

Gtr

32

Gtr

34 1. P.M.

Gtr

37 2. P.M.

Detailed description: This is a guitar score for a piece titled "Plateau". The score is written for a single guitar (Gtr) and consists of nine staves of music, numbered 18 through 37. The key signature is three sharps (F#, C#, G#). The music is characterized by complex rhythmic patterns, often using triplets and sixteenth notes. Dynamics are indicated by various markings: *sfz mp* (measures 18-19), *mf* and *pp* (measures 20-21), *p* (measures 22-23), and *molto accel.* (measures 24-26). Pedal points (P.M.) are marked throughout the piece, particularly in measures 22, 24, 27, 30, 32, 34, and 37. The score includes first and second endings, with the first ending starting at measure 34 and the second ending starting at measure 37. The piece concludes with a double bar line and repeat dots at the end of measure 37.

Gtr 39

P.M. P.M.

Gtr 42

Gtr 44

Gtr 46 **Eroico** ♩ = 96

f *mp* *p* *pp* *mf*

Gtr 49

mf *p* *f*

Gtr 51

p *mf* *p* *pp*

Gtr 53

sfz *mf* *sfz* *p* *sfz* *p* *sfz* *p* *mf*

Gtr 55

f *mf* *mp* *mf*

Plateau

Gtr 57 *mp* *mf* *p* *mf*

Gtr 59 *p* *mp* *mf* P.M.----- P.M.--

Gtr 61 (P.M.)----- P.M.----- P.M.----- *p* *mp* 7

Gtr 63

Detailed description: This is a guitar sheet music page for a section titled 'Plateau'. It contains four staves of music, all in treble clef and key of D major (two sharps). The first staff (measures 57-58) starts with a dynamic of *mp*, followed by *mf*, *p*, and *mf*. The second staff (measures 59-60) includes dynamics *p*, *mp*, and *mf*, with 'P.M.' (Palm Mute) markings above the notes. The third staff (measures 61-62) also features 'P.M.' markings and dynamics *p* and *mp*. The fourth staff (measure 63) begins with a dynamic of *mp* and ends with a double bar line. The music consists of various rhythmic patterns, including eighth and sixteenth notes, and chords.

Continue to next movement right away

3. Descent

Agitato ♩ = c 140 **Play 6 times**

Guitar

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

Furioso ♩ = c 172

Gtr

Gtr

sfz *p* *sfz* *p*

sfz *p* *sfz mp* *sfz* *mp*

sfz mp *sfz*

sfz mp *molto ritardando*

mp *f* *p*

f *p*

mf *ff* *mf* *sfz*

mf *sfz* *mf*

let ring *let ring* *let ring* *let ring* *let ring* *let ring*

Gtr

19

let ring-
ff *mp* *p* *f*

molto rit......*Agitato* ♩ = *c* 140

Gtr

22

let ring-
p *mp*

Gtr

25

p *mp*

Gtr

27

mf *pp*

let ring-
p *mf*

Gtr

29

p *f*

Gtr

31

p *f* *p*

Riten.

Gtr

34

pp *mp* *ff*

a tempo

Gtr

36

p *ff*

Descent

Gtr 38 *Gioioso* ♩ = $\text{♩} = 128$
pp cresc.

Gtr 40 *p mf*

Gtr 43 *ff p f pp*

Gtr 45 *sfz mp sfz mp*

Gtr 47 *sfz p sfz ff p*

Gtr 49 *mf f p pp mf*

Gtr 51 *sfz mp mf*

Gtr 53 *f pp*

The image shows a guitar score for a piece titled "Descent". The score is written in treble clef with a key signature of one flat (B-flat). The tempo is marked "Gioioso" with a metronome marking of quarter note = 128. The score consists of eight staves, each labeled with a measure number (38, 40, 43, 45, 47, 49, 51, 53) and the instrument "Gtr". The music features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamic markings such as *pp*, *cresc.*, *p*, *mf*, *ff*, *f*, *pp*, *sfz*, *mp*, *mf*, and *f* are used throughout to indicate volume changes. There are also accents (>) and slurs over certain passages. The score ends with a final measure at 53.

Descent
The odd notes don't have to be on the same beat each iteration
and can slightly vary in pitch

Play 7 times

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

Gtr

molto rit......